

Areas of Learning:

As historians we will research how punishments for crimes have been dealt with through the ages and how attitudes have changed.

As scientists we will 'Think, Talk and Do' investigations related to Material Properties and Forces.

As geographers we will observe the human and physical features of a local area using a range of methods, and become more aware of symbols on maps.

As artists we will create imaginary beasts through a range of artistic methods; perform sequences to represent stories; experience art work from around the world.

We will visit The White Horse Hill near Uffington to explore geographical features as well as be inspired by the area for story-telling and writing.

Dungeons and Dragons



Year 5 and 6

Spring Term 2017

Building Learning Power	Philosophy for Children	Rights Respecting School	Our Well being (Physical, emotional, moral and spiritual)
<p>As life-long learners we will:</p> <ul style="list-style-type: none"> • Understand what kind of learners we are • Become more independent learners through managing distractions; distilling; capitalising and collaboration. • Reflect on our learning to find ways to improve 	<p>As Philosophers we will debate:</p> <ul style="list-style-type: none"> • British Values and how these have changed over time. • Stereo-types in fairy-tale fiction • Changes in our environment using book: 'Window' by Jeannie Baker 	<p>Through exploring the United Nations Charter we will:</p> <ul style="list-style-type: none"> • Revise our own class charter which will be our guide for the way we behave and treat each other for the year ahead. • We will think about what people need to settle happily and safely (Article 27) 	<p>We will:</p> <ul style="list-style-type: none"> • explore responsibilities and cooperation, aiming to be good role models; • participate and encourage others to take part in charity events such as Comic Relief; • discuss the Easter story and the impact it has on people around the World.

Literacy

- Poetry using imagery
- Non-chronological report on beast
- News report on beast incident
- Narrative writing
- Reading comprehensions on Beast stories/ Beowulf
- Spellings, Punctuation and Grammar

Mathematics

Place value and Number operations;
Fractions, percentages, decimals; Measures;
Ratio and proportion; Algebra; Geometry,
Shape and position; Statistics.

Relating maths to topics and real life
scenarios when appropriate.

Science

Properties of materials

Forces and movement

Science investigations connected to
settlements and trapping beasts.

Marble Maze competition

Art & Design / Design Technology

Project based on 'Take One Picture'-Syrian Tiles
Dragon Collage
Story Book design
Book Illustrations
Art Project booklets continued

Computing

Internet Safety
Film making using Lego Movie
Presentation of Leaflets
Google maps

History

Crime and punishments from Anglo-
Saxons to present day

Religious Education

Easter Story to be discussed and how it
relates to our discussions on Crime and
Punishment. Y6 Death Rites for 5 main
religions

PE

Dance (hide and seek/fight theme)
Gymnastics (shadowing/symmetry)
Swimming for Y6/Outdoor games for Y5

Music

Year 5 – County Music – guitars
Year 6 – Create compositions to represent
different beasts and tell stories; Listen and
appraise film scores; Peter and the Wolf to
hear different characters through music.

Geography

Human geography including settlements; how
settlements develop and their impact on
environment, society, and business.

Looking at settlements locally through OS
maps, Satellite maps and field studies.

French

Continue with scheme Ou habites tu?
Including dates, months, weather,
seasons

PSHE

Values: Generosity; Thoughtfulness; Trust;
Forgiveness.

Working as a TEAM – Together Everyone
Achieves More

Building self-esteem and celebrating
success

